

# *OpenSER – an introduction*

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*Welcome!*

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*OpenSER project*

*24C3 Berlin, 29.12.2007*



# *Outline*

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- 1. what is OpenSER*
- 2. SIP what?*
- 3. why people use this server*
- 4. why its fun to use it*
- 5. why its fun to work with the project*
- 6. and its get even better!*
- 7. how to use it by yourself*

# *OpenSER – open SIP express router*

*component of VoIP infrastructures*

*provides core services*

*proxy*

*registrar*

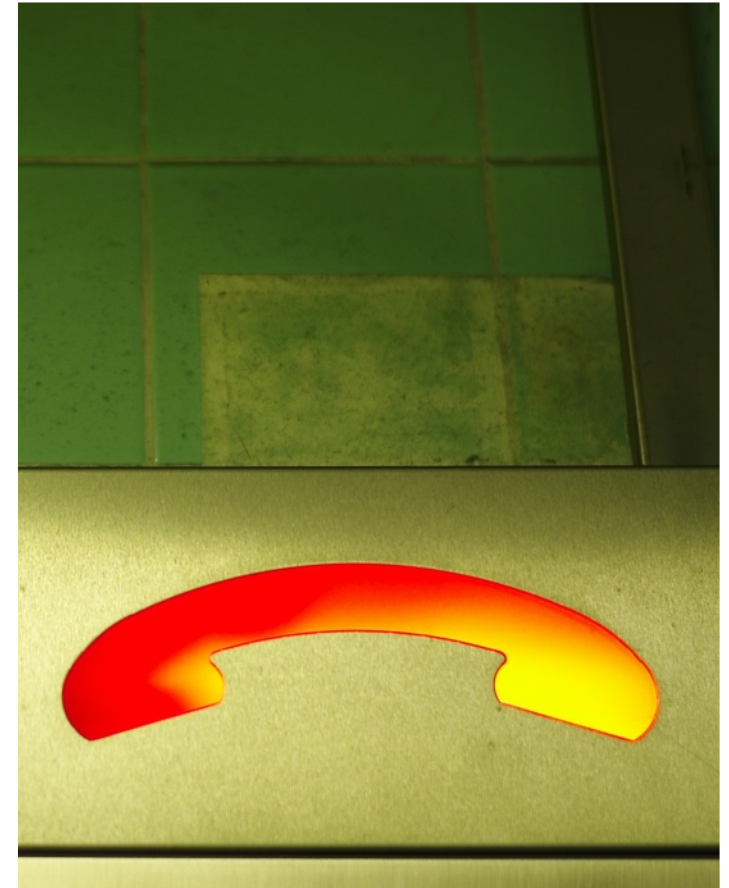
*balancer or router*

*applikation server*

*no PBX, more like a router*

*cares only about signaling, no media data*

*foundation for custom high-performance  
SIP services*



## *some SIP and VoIP basics*

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*SIP is a text based protocol, similar to HTTP*

*SIP does the signalling, RTP carries the media*

*Basic call setup is easy*

*REGISTER, INVITE*

*ACK, OK, CANCEL*

*AUTH and ERROR messages*

*complex standard with many extensions*

*and every vendor implements its slightly different*

*some even complete wrong, and different per patch-level*

*this causes funny incompatibilities..*

# *connecting people*

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*telephony solutions for carriers and service providers*

*Usage at 1&1*

*800 million minutes per month*

*1.6 million customers on the platform*

*interfacing with asterisk, callweaver, legacy code*

*telephony solutions for SMEs, nicely packaged in an appliance*

*telephony solutions for you!*



# *example setup*

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## *Basic VoIP infrastructure for telephony services*

*OpenSER with MySQL database  
one (Debian) Linux server*

## *advanced services*

*OpenSER, Asterisk and Callweaver  
dedicated (MySQL) database  
one server for each service (balancing, proxy, registrar)  
Mediaproxy or nathelper to get through the NAT  
PSTN gateways*

## *high-availability infrastructure*

*distribute services and databases to more server  
setup failover solution  
service and quality monitoring  
provide redundant infrastructures for all the dependencies..*

# *Configuration and extensions*



*configuration is done with a special  
C-like script language*

*for every message this script is executed  
core and module functions are called, to  
modify the message flow and content*

*routing descisions can be derived from  
header fields or tag values  
database content or previous messages  
external (Perl) scripts*

*easy extendability with modules*

# *Modules*

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*Modules are shared libraries*

*need to implement a certain interface*

*use services from the core*

*parse SIP messages*

*allocate memory from the pool*

*access variables from the config script*

*databases access*

*via a generic interface*

*drivers are interchangeable*

*LDAP is also supported*

*can also access functions from other modules*

*transactional or stateless sending*

*user location, accounting*



# *interfaces to other networks*

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*translate between different PSTN-gateways and telephony networks*

*instant messaging via XMPP (jabber)*

*SIMPLE presence support to get user status*

*straightforward interfacing with gateways for PSTN and mobile connections*

# *Scalability*

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*usable from small DSL routers to big carrier installations*

*carrier grade solutions*

*multiple server setup with load-balancing and failover*

*appliances*

*dedicated boxes for office connectivity*

*Usage in embedded systems*

*DSL router (Linksys NSLU and other) with IP-phones for small SoHo setup*

# *Performance*

*routing engine written in C*

*macros, inline functions for critical code*

*config script is "fixed" on startup*

*string variables are replaced with integers*

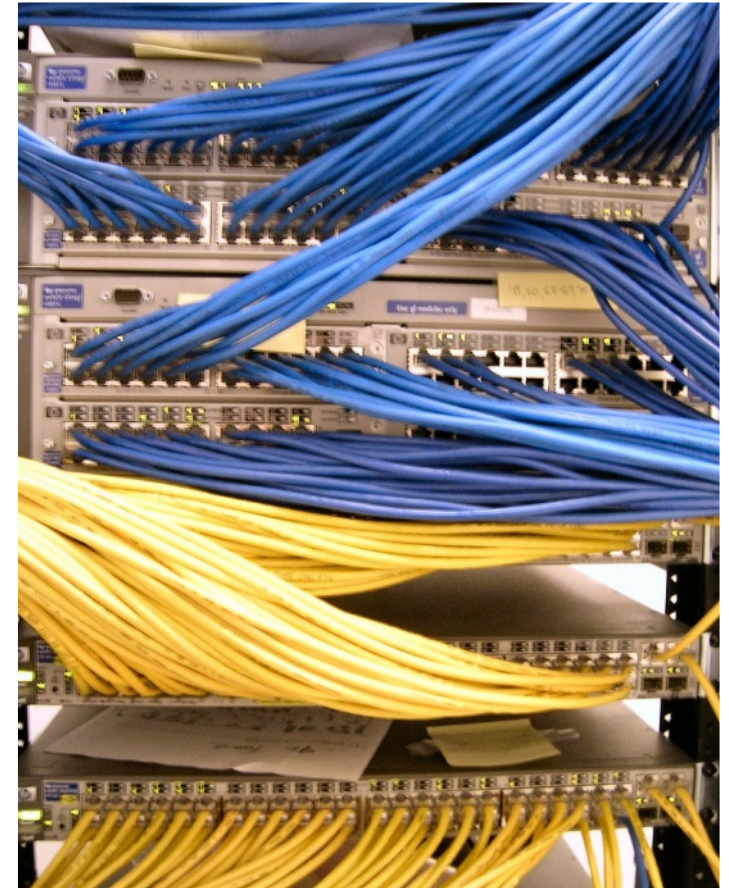
*regular expressions are compiled*

*variables are checked*

*custom memory manager serves request  
from preallocated pool*

*custom datatypes for storage*

*low overhead module and database API*



# *Performance*

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*on a standard server several thousands calls per second transactional throughput is no problem*

*a server with enough memory could manage 300.000 users*

*proxy and registrar performance depends on database speed*

*using memory as cache helps, trade-of between safety and performance*

*adjust private and shared memory to use all available memory*

*local read-only mysql slave helps too*

*uses multi-process modell to use all available CPUs or cores*

# *Users and competition*

*OpenSER is used from carriers and service providers like Arcor, Telefonica, 1&1, sipgate..*

*Cisco sells nice boxes with OpenSER*

*Microsoft has now a SIP server too..*

## *SER*

*OpenSER was forked from this base some time ago the codebases and configuration now differ somewhat*

*projects like Yate, FreeSWITCH or Asterisk have another focus*



# *project and community*

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*healthy user community*

*more than 25 developers*

*easy and fast integration of bugfixes  
and patches*

*regular and short release cycle*

*fast decisions with little overhead*

*regular meetings and courses in the  
EU and USA*

*helpful and friendly IRC channel*

# *Licence and contributions*

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*plain GPL v2 (or later)*

*contributors don't need to give away their copyright*

*recent contributions*

*berkeley db driver from Cisco*

*carrieroute and core enhancements from 1&1*

*LDAP and H.350 modules from University of California*

*SCTP support from Connecticut College*

*perlydb and benchmark modules from Collax*

*presence modules and core enhancements from Voice Systems*

*and many others..*

*Contributors need to maintain their module for one year to get developer status*

# *Actual release and roadmap*

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*version 1.3.0 was released on the 13. december 2007*

*this release incorporates several new modules and many enhancements in existing modules and in the core*

*most of the functionality that is needed is probably now available*

*now more focus on cleanups and enhancements*

*documentation is a problem, as usual*





# *Roadmap*

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## *cleanups for better maintainability*

*remove code duplication*

*refactor existing code*

*unify core APIs*

## *features*

*smaller core enhancements*

*extend carrieroute, make it more flexibility*

*database API improvements*

## *documentation*

*add doxygen to existing code*

*a good tutorial is really missing..*

*improve the wiki*

*improve module documentation*

# *Do it yourself*

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*the basics are easy*

*the problem lies in the details*

*especially if you want to earn money  
with your service*

*NAT, accounting and compatibility issues*

*high-availability and failover*

*quality assurance is really important*

# *How to start your own VoIP service*

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*install the actual (1.3.0) stable release of the server*

*install a mysql database*

*enable proxy and registrar functionality in the configuration*

*setup some user accounts*

*configure your phones*

*if something don't work, look in the wiki, increase the debug level  
and ask google*

*then ask at the user list..*

*have fun!*

# *Thank you very much!*

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## *Contact and further informations:*

*henning.westerholt@lund1.de*

*www.openser.org, OpenSER user and developer mailing lists, #openser on freenode*

## *Pictures:*

*slide 3: Bill Liao, <http://www.flickr.com/people/liao/>*

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